
DuiMini Documentation

0.1.0

MXWXZ

2019 03 09

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DuiMiniDirectUI

GUIGUIDuiMini

CHAPTER 1

- <https://duimini-doc.readthedocs.io>
- <https://github.com/MXWXZ/DuiMini-doc>
- Travis CI <https://travis-ci.com/MXWXZ/DuiMini>

- Windows/Linux/OSX
- 10M
- OpenGLSFML

2.1 CMake

2.1.1

BUILD_SHARED_LIBS	OFF	TRUE
CMAKE_BUILD_TYPE	Release	
DUI_BUILD_TOOLS	ON	DUI
DUI_BUILD_TESTS	OFF	

:

2.1.2 -SFML

```
SFML_SFML_BUILD_NETWORK SFML_BUILD_AUDIO FALSE  
SFMLhttps://www.sfml-dev.org/tutorials/2.5/compile-with-cmake.php
```

2.1.3 -googletest

```
INSTALL_GTEST FALSEgtest_force_shared_crt VS TRUE
```

2.2

DuiMiniWindows/Linux/MacOScmake3.8

- Windows 10 with Visual Studio 2017, cmake 3.13.2
- Ubuntu 18.04 with GCC 7.3.0, cmake 3.10.2
- OSX 10.14 with Apple LLVM 10.0.0, cmake 3.13.4

CI

- Windows 10 with MSBuild 15.9.20, cmake 3.12.3
- Ubuntu 16.04 with GCC 5.4.0, cmake 3.12.4
- OSX 10.13 with Apple LLVM 9.1.0, cmake 3.11.4

: OSX

issue

C++11 [cppreference](#)

2.3 config

2.3.1

:

`UIConfig::LoadConfig(path);`

config.xml

: root

2.3.2 DLG

dlg

`<res type="dlg" name="main" file="xml/main.xml" />`

- namedlg
- filexml

2.3.3

`<style type="skin" name="default" value="skin/default" default="1" />
<style type="skin" name="testskin" value="skin/testskin" />
<style type="skin" name="system" value="skin/system" system="1" />`

- name
- value
- system01
- default01

```
: system 1 default 0
```

2.3.4

:

DuiMini

```
<res type="lang" lang="zh-cn" file="string/zh-CN.xml" default="1" />
<res type="lang" lang="en-us" file="string/en-US.xml" />
```

- name
- filexml
- default01

2.3.5

```
<style type="font" lang="zh-cn" name="default" file="font/yahei.ttc" size="12"
↪ default="1" />
<style type="font" lang="en-us" name="default" file="font/segoe.ttc" size="12"
↪ default="1" />
```

- lang
- name
- file
- size
- default01

| | | |
|--|------|----|
| | | |
| | 5 | 6 |
| | 5.5 | 7 |
| | 6.5 | 8 |
| | 7.5 | 10 |
| | 9 | 12 |
| | 10.5 | 14 |
| | 12 | 16 |
| | 14 | 18 |
| | 15 | 20 |
| | 16 | 21 |
| | 18 | 24 |
| | 22 | 29 |
| | 24 | 32 |
| | 26 | 34 |
| | 36 | 48 |
| | 42 | 56 |

2.4

DuiMini UIException UI

: UI STL

: UI kEL_Error

2.4.1

| | |
|-------------|--|
| | |
| kEL_Normal | |
| kEL_Warning | |
| kEL_Error | |

: kEL_Error 1

2.4.2

:

- UI SetError

- `UIGetErrorMsgList`
- `UIException::SetExtraFunc`

true:

```
typedef std::function<bool(int level, const char* msg)> ExtraFunc;
```

2.5

```
: 322G
```

2.5.1

DuiMini3

```
UIResource::SetResMode(kRT_File, "uires");
```

- `uires`
- `uires/1.txt 1.txt`

zip

```
UIResource::SetResMode(kRT_Package, "res.zip");
```

- `res.zip`
- `res.zip uires/1.txt uires/1.txt`

ResPacker

```
UIResource::SetResMode(kRT_Raw, "Demo.exe");
```

- `Demo.exe`
-

2.5.2

IUILoadFile

:

```
auto res = UIResource::LoadRes<UIRawLoader>("1.txt");
res->GetFile();           //
test->GetFileSize();      //
```

```
class CustomLoader : public IUILoadFile {
public:
    bool LoadFile(const void* buffer, long size) override {
        // do something, DO NOT free buffer!
        return true;    // true for success
    }
};
```

:

```
auto res = UIResource::LoadRes<CustomLoader>("1.txt");
```

2.6

UIEvent Event

| | |
|----------------------------|--|
| | |
| kEVT_MouseEnter | |
| kEVT_MouseLeave | |
| <i>kEVT_MouseMove</i> | |
| <i>kEVT_LButtonDown</i> | |
| <i>kEVT_LButtonUp</i> | |
| <i>kEVT_LButtonClick</i> | |
| <i>kEVT_LButtonDBClick</i> | |
| <i>kEVT_RButtonDown</i> | |
| <i>kEVT_RButtonUp</i> | |
| <i>kEVT_RButtonClick</i> | |
| <i>kEVT_RButtonDBClick</i> | |
| kEVT_Disable | |
| kEVT_Active | |
| kEVT_Invisible | |
| kEVT_Visible | |
| <i>kEVT_SkinChange</i> | |
| <i>kEVT_LangChange</i> | |

: kEVT_Active kEVT_Visible 0

```
: kEVT_MouseEnter
```

2.6.1 kEVT_MouseMove

-
- API

```
void SetPos(Point v_pt)
Point GetPos() const
```

2.6.2 kEVT_LButtonDown

- *kEVT_MouseMove*

2.6.3 kEVT_LButtonUp

- *kEVT_MouseMove*

2.6.4 kEVT_LButtonClick

- *kEVT_MouseMove*

2.6.5 kEVT_LButtonDBClick

- *kEVT_MouseMove*

2.6.6 kEVT_RButtonDown

- *kEVT_MouseMove*

2.6.7 kEVT_RButtonUp

- *kEVT_MouseMove*

2.6.8 kEVT_RButtonClick

- *kEVT_MouseMove*

2.6.9 kEVT_RButtonDBClick

- *kEVT_MouseMove*

2.6.10 kEVT_SkinChange

- ID
- API

```
void SetRes (ResChangeEvent res)
ResChangeEvent GetRes () const
```

2.6.11 kEVT_LangChange

- *kEVT_SkinChange*

2.7 ResPacker

CLI:

```
ResPacker [OPTION...] [exefile] [zipfile]
```

- h, --help**
- nobackup**
- u, --unpack**

```
:
```

2.7.1

1. zip
- 2.
3. ResPacker exefile_path zipfile_path

2.7.2

1. ResPacker -u exefile_path
2. .src zip .zip

2.7.3

zip

```
[ ]
["UI"] 0x55, 0x49
[zip] 4/8
[zip]
[ ] 4/8
```

zip

2.8

2.8.1 DuiMini

- git
- cmake
- Visual Studio/Visual Studio Code/Other editors

2.8.2 DuiMini-doc

- git
- sphinx-doc
- sphinx_rtd_theme
- Visual Studio Code/Other editors

2.9

2.9.1

- UTF-8ASCII
- `LFgit autocrlf = true`

2.9.2

- [Google](#)
- `clang formatVS Enable ClangFormat support VSC`
- [Doxygen](#)

2.9.3

- C++
- `UIException`

2.9.4

-
- long

2.9.5

-
-

2.9.6

-

2.9.7

- boost
- GPL/
- DuiMini
- cmake

2.10

2.10.1 cxxopts

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2.10.2 googletest

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2.10.3 miniz

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2.10.4 pugixml

pugixml 1.9 - an XML processing library

Copyright (C) 2006-2018, by Arseny Kapoulkine (arseny.kapoulkine@gmail.com) Report bugs and download new versions at <http://pugixml.org/>

This is the distribution of pugixml, which is a C++ XML processing library, which consists of a DOM-like interface with rich traversal/modification capabilities, an extremely fast XML parser which constructs the DOM tree from an XML file/buffer, and an XPath 1.0 implementation for complex data-driven tree queries. Full Unicode support is also available, with Unicode interface variants and conversions between different Unicode encodings (which happen automatically during parsing/saving).

The distribution contains the following folders:

```
contrib/ - various contributions to pugixml
docs/ - documentation
    docs/samples - pugixml usage examples
    docs/quickstart.html - quick start guide
    docs/manual.html - complete manual
scripts/ - project files for IDE/build systems
src/ - header and source files
readme.txt - this file.
```

This library is distributed under the MIT License:

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2.10.5 SFML

SFML - Copyright (C) 2007-2018 Laurent Gomila - laurent@sfml-dev.org

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- *freetype* is under the FreeType license or the GPL license
- *libogg* is under the BSD license
- *libvorbis* is under the BSD license
- *libflac* is under the BSD license

DuiMini

| | | |
|-------------------|-------|--------------|
| | | |
| <i>cxxopts</i> | 2.1.2 | MIT |
| <i>googletest</i> | 1.8.1 | BSD-3-Clause |
| <i>miniz</i> | 2.0.8 | MIT |
| <i>pugixml</i> | 1.9 | MIT |
| <i>SFML</i> | 2.5.1 | zlib |